#### **Carnegie Mellon University**

#### **Database Query Optimization**

# Search Parallelization: Top-Down

### UPCOMING DATABASE TALKS

#### The Germans (DB Seminar) → Monday Feb 17<sup>th</sup> @ 4:30pm ET → Zoom

Pinot (DB Seminar)
→ Monday Feb 24<sup>th</sup> @ 4:30pm ET
→ Zoom

#### Malloy (DB Seminar) → Monday Mar 3<sup>rd</sup> @ 4:30pm ET → Zoom







# LAST CLASS

We discussed a parallel join enumeration algorithm for bottom-up query optimization.

→ These apply rules / heuristics before switching to the join enumeration phase.

Key Idea: Partition a query's search space according to the join graph so that workers can process independent portions.

# TRANSFORMATION SEARCH SPACE

Since all changes made to a plan are transformations in a top-down optimizer, the search space mostly contains alternatives not related to join ordering.

#### **Example: TPC-H Query 6**

- $\rightarrow$  Join Order Search Space: <100,000
- → Everything Else Search Space: 230,000,000

```
SELECT n_name,
    SUM(1 extendedprice * (1 - 1 discount)) AS revenue
FROM
   customer, orders, lineitem, supplier, nation, region
WHERE
    c_custkey = o_custkey
    AND 1_orderkey = o_orderkey
    AND 1_suppkey = s_suppkey
    AND c_nationkey = s_nationkey
    AND s_nationkey = n_nationkey
    AND n_regionkey = r_regionkey
    AND r name = 'ASIA'
    AND o orderdate >= date '1994-01-01'
    AND o_orderdate < date '1994-01-01' + interval '1' year
GROUP BY n name
ORDER BY revenue DESC;
```

Optimizer maintains a LIFO stack of tasks to perform actions on groups and expressions.

Stack ensures expressions are derived after the best plans of its input expressions are derived.

 $\rightarrow$  Tasks are stored in the heap rather than in the program stack to reduce OOM errors.

The original Cascades stack-based scheduling does <u>not</u> preserve dependencies between tasks.



The original Cascades stack-based scheduling does <u>not</u> preserve dependencies between tasks.

Worker	Task Stack
<b>Task #2</b>	
	<b>i</b> Task #1

The original Cascades stack-based scheduling does <u>not</u> preserve dependencies between tasks.



The original Cascades stack-based scheduling does <u>not</u> preserve dependencies between tasks.



The original Cascades stack-based scheduling does <u>not</u> preserve dependencies between tasks.



The original Cascades stack-based scheduling does <u>not</u> preserve dependencies between tasks.



The original Cascades stack-based scheduling does <u>not</u> preserve dependencies between tasks.

Worker	Task Stack
<b>Task #2</b>	
	<b>i</b> Task #1

The original Cascades stack-based scheduling does <u>not</u> preserve dependencies between tasks.

Worker	Task Stack
Task #1	

#### **TODAY'S AGENDA**

#### Parallel Top-Down Search Project #2

## PARALLEL TOP-DOWN CASCADES

Replace the optimizer's task stack with a scheduler that tracks the state of each task and can execute any task once its runnable.

Encode dependencies between tasks as child-parent links in a dependency graph.

 $\rightarrow$  A parent task can start <u>before</u> its children start, but a parent task cannot finish <u>before</u> its children finish.

Precursor to the Greenplum Orca optimizer.



# TASKS

#### Explore(g):

 $\rightarrow$  Generate logically equivalent expressions of all group expressions in group *g*.

#### Explore(gexpr):

→ Generate logically equivalent expressions of a group expression *gexpr*.

#### Imp(g):

 $\rightarrow$  Generate implementations of all group expressions in group *g*.

#### Imp(gexpr):

→ Generate implementation alternatives of a group expression *gexpr*.

#### Opt(g, req):

→ Return the plan with the least estimated cost that is rooted by an operator in group g and satisfies optimization request *req*.

#### Opt(gexpr, req):

 $\rightarrow$  Return the plan with the least estimated cost that is rooted by *gexpr* and satisfies optimization request *req*.

#### Xform(gexpr, t):

→ Transform group expression *gexpr* using rule *t*.

#### TVCKC

#### CASCADES: TASKS

Explore(g  $\rightarrow$  Generat of all gr Explore(  $\rightarrow$  General of a gro  $\operatorname{Imp}(g)$ :  $\rightarrow$  Generation expres Imp(gex)  $\rightarrow$  Gener a grou

Lecture #5

#1 - Optimize Group:  $\rightarrow$  Generate best physical plan for a group. #2 – Optimize Expression:  $\rightarrow$  Generate best physical plan for a specific expression. #3 – Explore Group:  $\rightarrow$  Generate logical expressions for a group. #4 – Explore Expression:  $\rightarrow$  Generate logical transformations for a specific expression. #5 – Apply Rule:  $\rightarrow$  Apply a rule to an input expression. #6 - Optimize Inputs:  $\rightarrow$  Optimize the inputs of a given expression.

# TASK SCHEDULING

As a task executes, it can generate additional tasks that either fan out from the current group or traverse down into the search tree.

- Tasks are defined in terms of their **goal**.
- $\rightarrow$  Example: **Explore**( $g_0$ )
- → When a task with a certain goal is running, all newly created tasks with that same goal are paused until the first task completes. Resumed tasks retrieve results from memo.

**Runnable:** The task can be assigned to a worker for execution.

**Running:** A worker is actively executing this task, and it cannot be assigned to another worker.

**Inactive:** The task is waiting for dependent tasks to complete.

**Finalized:** The task is complete and can be discarded.



When a new task is added to the SSDG or when a task completes, the scheduler assigns any runnable task to an idle worker.

All optimizer tasks are reentrant.

→ The worker can pause a task, switch to another one, and resume the first task at the same point it was paused.

Priority is based on task promises.



Worker



When a new task is added to the SSDG or when a task completes, the scheduler assigns any runnable task to an idle worker.

All optimizer tasks are reentrant.

→ The worker can pause a task, switch to another one, and resume the first task at the same point it was paused.

Priority is based on task promises.





When a new task is added to the SSDG or when a task completes, the scheduler assigns any runnable task to an idle worker.

All optimizer tasks are reentrant.

→ The worker can pause a task, switch to another one, and resume the first task at the same point it was paused.

Priority is based on task promises.





When a new task is added to the SSDG or when a task completes, the scheduler assigns any runnable task to an idle worker.

All optimizer tasks are reentrant.

→ The worker can pause a task, switch to another one, and resume the first task at the same point it was paused.

Priority is based on task promises.







When a new task is added to the SSDG or when a task completes, the scheduler assigns any runnable task to an idle worker.

All optimizer tasks are reentrant.

→ The worker can pause a task, switch to another one, and resume the first task at the same point it was paused.

Priority is based on task promises.







When a new task is added to the SSDG or when a task completes, the scheduler assigns any runnable task to an idle worker.

All optimizer tasks are reentrant.

→ The worker can pause a task, switch to another one, and resume the first task at the same point it was paused.

Priority is based on task promises.



Worker

#### Search State Dependency Graph



SPECIAL TOPICS (SPRING 2025)

When a new task is added to the SSDG or when a task completes, the scheduler assigns any runnable task to an idle worker.

All optimizer tasks are reentrant.

→ The worker can pause a task, switch to another one, and resume the first task at the same point it was paused.

Priority is based on task promises.





#### **ORCA: PARALLEL TASK EXAMPLE**



SPECIAL TOPICS (SPRING 2025)

## **OPPORTUNITY FOR PARALLELISM**

#### Intel Core 2 Quad Core Q6600

Measure the total number of tasks versus the number of runnable tasks in the SSDG over time.

→ Query #1: 10-way join, star-shaped graph
→ Query #2: 10-way join, linear/chain graph

Both queries show an initial phase that requires sequential processing. But then search space opens to more parallelizable tasks.







# SPEED-UP

Intel Core 2 Quad Core Q6600

Measure the relative performance improvement as the optimizer is given more CPU cores for workers.

Opportunities for parallelism increases with query complexity. Latch contention on memo table limits the scalability of the optimizer.

**Ouery** #1: Star star 2 star 4 0.9 Optimization time (normalized) tar 10 0.8 0.7 0.6 0.5 0.4 0.3 2 3 Number of cores **Ouery** #2: Chain inear inear -0.9 **Optimization time (normalized)** 0.8 linear 16 0.7 0.6 0.5 0.4 0.3 2 З Number of cores

Source: Florian Waas

SPECIAL TOPICS (SPRING 2025)

# ERLANG

Functional programming language from the 1980s based on message-passing actors.

- The Erlang runtime supports sophisticated features out of the box:
- $\rightarrow$  Fault-tolerance
- $\rightarrow$  Hot swapping
- $\rightarrow$  Lightweight <u>Green Threads</u>

Erlang is the <u>most used functional PL</u> in DBMS implementations.



ERLANG		_
	Implementation	
Functional programming language from the based on message-passing actors.	C++	184
	Java	150
	С	120
The Erlang runtime supports sophisticated	Go	94
out of the box: $\rightarrow$ Fault-tolerance $\rightarrow$ <u>Hot swapping</u> $\rightarrow$ Lightweight <u>Green Threads</u> Erlang is the <u>most used functional PL</u> in <u>C</u> implementations.	Rust	68
	Python	45
	C#	34
	JavaScript	31
	Erlang	13
	Scala	12
Couchbase CouchDB	AntidoteDB	

SPECIAL TOPICS (SPRING 2025)

### PARTING THOUGHTS

Top-down optimizers are more amenable to parallel implementations because they are considering multiple transformation types at the same time.

Counter Argument: The "throw it all in!" nature of exploration in a top-down optimizer is so wasteful that one is forced to use a parallel implementation.

#### PARTING THOUGHTS

Top-down optimizers ar implementations because multiple transformation

Counter Argument: The exploration in a top-dow that one is forced to use

#### Re: Is Umbra/HyPer DP Algo Multi-threaded?

Thomas Neumann

Feb 12, 2025, 1:34 AM (5 days ago) 🔥 😧

to Andy -Hi Andy,

<u>https://15799.courses.cs.cmu.edu/spring2025/schedule.html#feb-12-2025</u>
> Does your DP optimizer in HyPer or Umbra support parallel search?

> The only one that I can find that is multi-threaded is Orca.

no, both are single threaded. That is because parallelization does not really help: Multi-threading gives you a speedup that is (at best) linear in the number of cores. But the DP algorithm has exponential worst case complexity. Thus switching to multi-threading increases the tractable problem size by a small constant, probably 3 or 4 relations more. At the price of a vastly increased complexity and higher constants. That does not sound attractive to me.

Best

Thomas

#### NEXT CLASS

Unnesting Arbitrary Queries (The German Way)

# PROJECT #2: FINAL PROJECT

Group project to implement some substantial component or feature in a query optimizer.

Projects should incorporate topics discussed in this course as well as from your own interests.



Each group must pick a project that is unique from their classmates.

https://15799.courses.cs.cmu.edu/spring2025/project2.html

#### PROJECT #2 - DELIVERABLES

Proposal Presentation: March 10<sup>th</sup>
Status Update Presentation: April 7<sup>th</sup>
Design Document: Final Exam Date (TBA)
Final Presentation: Final Exam Date (TBA)

#### **PROJECT #2: PROPOSAL**

**Five-minute** presentation to the class that discusses the high-level topic.

Each proposal must discuss:

- $\rightarrow$  Architecture and implementation overview of the project.
- $\rightarrow$  How you will test whether your implementation is correct.
- $\rightarrow$  What workloads you will use for your project.

#### **PROJECT #2: STATUS UPDATE**

**Five-minute** presentation to update the class about the current status of your project.

Each presentation should include:

- $\rightarrow$  Current development status.
- $\rightarrow$  Whether your plan has changed and why.
- $\rightarrow$  Anything that surprised you during coding.

# PROJECT #2: DESIGN DOCUMENT

As part of the status update, you must provide a design document that describes your project implementation:

- $\rightarrow$  Architectural Design
- $\rightarrow$  Design Rationale
- $\rightarrow$  Testing Plan
- $\rightarrow$  Trade-offs and Potential Problems
- $\rightarrow$  Future Work

# PROJECT #2: FINAL PRESENTATION

**<u>10-minute</u>** presentation on the final status of your project during the scheduled final exam.

You should include any performance measurements or benchmarking numbers for your implementation.

Demos are always hot too...

#### PROJECT #2: TOPICS

Our goal was to have all projects based on CMU-DB's <u>optd</u> project.

We are in the process of rewriting so unfortunately it is not ready for others to start contributing.
→ Some projects can start as standalone prototypes that we can work to integrate into the fall semester.

#### PROJECT #2: TOPICS

- Learned Transformation Promises
- German Arbitrary Unnesting via Transformations Verified LLM SQL Rewriting
- Transformation Rule Lingua Franca + Corpus
- Injecting PostgreSQL Statistics
- Testing / Benchmark Suite for Optimizers Deparsing Physical Plans to PostgreSQL with <u>Hints</u> Predicate Embeddings

### HOW TO START

Form a team. Sign-up on class spreadsheet. Meet with your team and discuss potential topics. Plan a (rough) schedule on what you will need to implement.

I am around during Spring Break for additional discussion and clarification of the project idea.